MARVEL COMICS

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20 KITES TO BE WON!

SABAN'S

AS SEEN ON T.V.

MIGHTY MORPHIN POWER RANGERS™

FREE!

99p #2 APRIL '95

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INTRODUCTION

Welcome to Issue #2 of *The Mighty Morph'n Power Rangers Magazine.* I am *Zordon,* the being responsible for recruiting the *Rangers* in a bid to counter the nefarious and monstrous schemes of the evil inter-galactic witch, *Rita Repulsa!* Each month, here from the top secret Power Ranger desert fortress/HQ, *Alpha 5,* my able-boded robotic assistant, tells me he has plenty of surprises in store for you with exclusive behind-the-scenes photos, fantastic posters, the latest gossip, new articles, news, games and a full episode guide! He also wanted me to tell you of an *Exclusive* sneak preview of a fantastic new *Power Ranger* comic strip! The first of a great series of adventures for the fantastic five which will clear the way for longer stories being planned for the near future in the USA. - all of which goes to show why the MIGHTY MORPH'N POWER RANGERS is the most extraordinary TV phenomenon of the nineties! Which just leaves us enough time for some sound advice. If you find that the little problems of everyday school life and home get you down every now and then, just keep going and think of the Ranger's most important message "*If you believe in yourself you can do anything,*" OK?"

We are both anxiously awaiting your opinions on our first edition which we really hope you enjoyed! But enough about the first issue, turn the page and start having fun - with the *Power Rangers!* See you later!

ZORDON.

SEND YOUR DRAWINGS, LETTERS, AND COMMENTS TO:

RITA REPULSA'S
POSTBOX, MARVEL
COMICS UK Ltd.,
ARUNDEL HOUSE,
13/15 ARUNDEL ST.,
LONDON WC2R 3DX.

All letters to be considered for publication must include name and address. Letters may be edited because of space.

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CATCH UP WITH THE POWER RANGERS ON
SKY ONE: Every weekdays at 8.00am and 4.30 pm on the DJ KATS SHOW.
ITV: Every saturday morning on GMTV at 8.55am.

Special thanks to SKY ONE for the loan and use of the trannies

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X-MEN
AS SEEN ON TV!
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OUT NOW FROM MARVEL
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THE POWER RANGERS CHRONICLES

Welcome to the second chapter of the Power Rangers Chronicles.

This month we'll be bringing you an in-depth synopsis of Episodes 4 - 7 of the

MIGHTY MORPH'N POWER RANGERS!

EPISODE #4
"THE POWER OF THE CRYSTALS"

Jason is in the gym trying to break the 'press-up' record set by the large, brutish, **Bulk**. Everyone is there, cheering and encouraging him on. **Jason** is using all his reserve strength but to beat the school record of 1010 press-ups, he's got to break through his own limits and pain barrier!

Zack, meanwhile, has unfortunately decided to play one of his practical jokes and arrives in the gym at top speed riding his skateboard, completely unaware of **Jason**. Forced to avoid an accidental collision with his friend and fellow teammate, **Jason** is forced to give up his record attempt with victory just in sight! Much to **Jason**'s obvious frustration and **Zach**'s heartfelt apologies.

The evil interstellar witch, **Rita Repulsa**, who has been watching the scene from her secret Lunar base, is delighted by **Jason**'s failure and realises that after all his wasted physical efforts he might not only succumb to a furious all-out assault from her monsters, but might even be defeated. An excited **Rita** sets about devising her latest devious plan: she'll separate the boy from the rest of the **Power Rangers**, alone and already fairly exhausted, she can easily finish him off with her loyal top warrior, **Goldar** and **Finster**'s latest super-monster - **King Sphinx** - a horrible creature, half human and half lion. Endowed with a pair of enormously powerful wings, it is based in part on the **Sphinx**, a creature from ancient Egyptian mythology.

Meantime, back at the Angel Grove High School coffee shop, **Zack** is trying to get **Jason** to accept his apologies for the joke in the gym, when **Bulk** and **Skull** arrive to gloat at our unlucky friend's failed record attempt.

As usual, the two buffoons suffer yet another humiliation and are forced to retreat. Suddenly **Jason**, **Zack** and **Kimberly** are teleported to **Zordon**'s secret desert HQ where he tells them that **Rita** is attempting to take over the children's theatre in the park.

Quickly the three teenagers morph and are teleported straight into the park, where they confront the terrible **Putties**. During the struggle, **King Sphinx** and **Goldar** arrive. **King Sphinx** flaps his powerful wings, magically blowing **Zack** and **Kim** out of their costumes, and back into the school gym. Luckily, no-one notices their sudden re-appearance.

Jason is left, helpless and exhausted, to face the power of the **Sphinx** and **Goldar**, alone! The vicious monsters attack, giving our tired **Power Ranger** no quarter, striking ferociously at him, as **King Sphinx** blasts him with his energy lance.

The **Ranger** tries valiantly to battle back, using his Power Sword but the monster continues to advance, easily deflecting the exhausted Rangers attacks!

To confuse our young hero even more, **Rita** suddenly moves the battlefield to a desert location where, thanks to her magic wand, she turns **Goldar** and **King Sphinx** into giants!

Jason is really in trouble: he can't make it alone and he's about to go under to the two evil creatures.

Back at Angel Grove, **Zack** and **Kim** have called up **Trini** and **Billy**, and together, they teleport to the command centre. There along with **Alpha 5** and **Zordon** they watch, horrified, the fight between their weakened comrade and **Rita**'s monsters. But the wizard **Zordon** has an ace up his sleeve **The Crystals** -

THE POWER RANGERS CHRONICLES

continued .....

magic objects which contain the morphing power of the Rangers. These will help the five masked heroes to always be united in the face of danger and will strengthen their **Dinozords** beyond comparison! Just by joining hands, our friends see the incredible crystals appear - which, thanks to Alphas, are sent to the **Red Ranger** who is finally able to call his four companions to his side.

With the **Power Rangers** at last united, they call upon the help of the **Dinozords,** which, strengthened by the **Crystals**, unite and strike back with its powerful laser cannons. But even this is not enough to annihilate **Rita**'s creatures, who refuse to give in and launch yet another counter-attack.

The **Dinozords** then morph into the **Megazord**, more powerful than ever before. This time, **Goldar** and **King Sphinx** are really worried but they doggedly fight on and the **Sphinx** using his wings creates a terrible wind - topples the **Megazord**. With their backs to the wall the **Rangers** call up the giant **Mega Power Sword** and with it they deliver a shattering final blow to the winged monster, **King Sphinx**, destroying it completely! Only **Goldar** remains to fight but , faced with the newly empowered **Mighty Morph'n Power Rangers**, decides to flee and abandons the battlefield. **Jason** and **Zack** make up their differences realising it is better to work together as a team that separately.

So once again the **Rangers** have thwarted **Rita**'s evil plans! Leaving her to seethe and rage against her bungling servants.

Having recovered from the trials of the fight - **Jason**, cheered on by his companions, tries again to beat the Angel Grove High School press-up record. 1007, 1008, 1009, 1010! "Well done,**Jason**, you've done it!" Cheer his friends. Go! Go! Power Ranger!

EPISODE #5: DIFFERENT DRUM

During a dance lesson given by **Kim** in the Angel Grove High School's gym, **Billy**, who is trying without much luck to become a good dancer, trips and falls into the laundry cart causing the rest of the dance class to fall about laughing.

Amongst **Kim**'s other students is a deaf and dumb girl called **Melissa**, who, because of her handicap, is rather frustrated since she can't follow the rhythm of the music and therefore can't co-ordinate her movements. Having realised how her pupil is feeling, **Kim** tries to console her pointing out **Billy** and explaining that even those who can hear still make mistakes. But if **Billy** has difficulty with dancing, it's nothing compared to **Bulk** ,who is in real trouble trying to mimic **Zack**'s dancing prowess! But all th overweight punk ends up doing is ripping the crotch of his trousers in a ridiculous attempt to do the splits. **Bulk** tries to hide his embarrassment by rolling awkwardly behind the (drinks counter.)??

In the meantime **Rita Repulsa**, neve tired of scheming against the Earth is plotting her latest attempt to destroy the **Power Rangers** - thi time using music.

Finster offers **Rita** two new monsters, one which eats cars an loves fish and a fire breathing hedgehog! But the witch is far from happy with the choice and orders her favourite inventor to create a Pied Piper monster with difference!

The result is **Gnarly Gnome** - a terrible sprite armed with a lance and owner of a hypnotic mouth-organ which will help to capture hostages to lure the **Rangers** into a trap.

The chosen victims are a group of girls who are just leaving school to go on a shopping trip, amongst them is **Melissa**. **Gnarly Gnome** is lying in waiting for them and leaping out at them as they pass, begins to play his magical musical instrument. All the youngsters fall under the hypnotic power of **Rita**'s monster, except **Melissa** wh cannot hear the horrible sound. Devastated to see her friends hypnotised into mindless obedient hostages to the evil elf, **Melissa**, despite her fear follows her friends to th creature's lair, a secret desert grotto. She is prevented fro entering by a large net which drops down over the entrance preventing her from following.

Without a moment's hesitation, **Melissa** runs back to Angel Grove for help and meets **Jason.** She tries to explain what has happened in sign language. Unfortunately, **Jason** can't understand her, so **Melissa**

writes down what has happened on a piece of paper.

Meanwhile in the grotto, **Gnarly Gnome** is celebrating his kidnapping by forcing the hostages to dance with **Rita**'s bizarre minions, the **Putties**.

Following **Melissa**'s directions, **Jason**, **Zack**, **Trini**, **Billy** and **Kimberly** reach the enemy's cave where they decide to use the **Power Morphers**.

But **Gnarly Gnome** has seen them and, once out of the cave, he unleashes a furious attack. The **Rangers**, though, have become so expert that they are no longer intimidated by **Rita's** monsters and their various weapons.

The **Rangers** strike at the gnome, combining their individual **Power Weapons** to destroy him - reducing him to a pile of rubble.

Rita intervenes, once again using her magic wand, this time to reconstruct the shattered being, increasing his size and giving him new power to combat the masked heroes.

The **Power Rangers** are forced to resort to their **Dinozords** and - assembling them in the armoured module - use the **Power Crystals** to increase their power and destructive capacity . The laser cannons fire on **Gnarly Gnome** and after having put him in real trouble, the **Zords** unite to form the giant robot, which unleashes another attack.

The evil sprite resorts to his mouth-organ in an attempt to hypnotize and confuse the **Rangers**: the scene surrounding them continues to change and our heroes cannot make their ruthless adversary out as he appears first in the form of a skyscraper and then as an enormous rolling boulder.

But the five teenagers using an enormous show of willpower, fight back, using the **Mega Power Sword** and manage to eliminate their cruel enemy, once and for all.

Having morphed back, the kids rescue the hostages and return them to Angel Grove, along the way explaining what has happened. The rescued girls are all very grateful to **Melissa** and, in the school coffee shop, they all have a drink in her honour.

Later on, **Melissa** invites **Billy** to dance with her, and he willingly accepts, because this time, thanks to their dance classes, they are both ready.

EPISODE 6:
FOOD FIGHT

At Angel Grove High School the kids and teachers are organizing a fantastic food fair, featuring food from around the world, from cantonese rice to cheeseburgers. The proceeds of the fair will go towards paying for a new playground for the children of the town. Everyone is happy to be actively participating in the project.

The school headmaster is especially enthusiastic about the event, which apart from the obvious fund-raising aspects also lets all the students get to know each other and to form a better community spirit within the school.

But those two buffoons, **Bulk** and **Skull**, as always, have different plans and manage to cause problems by starting a big food fight involving just about everybody present. No-one escapes (not even the headmaster - who loses his wig when he gets hit by a well aimed custard pie!).

In her hidden base, **Rita**, who was on the verge of a nervous breakdown following her recent humiliating defeats at the hands of the **Rangers**, is suddenly revitalised, thanks to the Angel Grove food fair which she has been spying on from the Lunar Lair. Inspired by the appaling food fight, the cruel interstellar witch has devised yet another hair-brained and diabolical plan for global conquest and domination.

Rita commissions **Finster** to construct a new monster, to be called the **Pudgy Pig**, a ravenous pig like creature always in search of food, which will devour everything and anything which crosses its path.

This truly disgusting monster, its horrible swine's head protected by an ancient warrior's helmet, walks on four deformed trotters. As soon as it arrives on Earth, it starts to devour everything in sight! first it feeds just from dustbins but soon its hunger drives it to attack a group of youngsters having a picnic, making short work of their food.

Back at the school the headmaster is really annoyed, the food fight has completely ruined the fair and his plans for a new playground. Although he hopes it still managed to have raise enough money.

Jason, **Zack**, **Trini**, **Billy** and **Kimberly** have been ordered to clean up the mess, but fortunately, **Zordon** summons them, teleporting them to his desert HQ. There he shows them, through the observation sphere, **Pudgy**

THE POWER RANGERS CHRONICLES

continued .....

Pig running riot through a local supermarket.

The **Rangers**' protector is very concerned - because, according to his calculations, the repellent monster will have consumed the entire planet's food reserves within just 48 hours. And so once more Earth's mightiest heroes **The Mighty Morph'n Power Rangers** are called to the scene.

The **Power Rangers** teleport themselves into town where the disgusting pig creature is chewing a huge pile of food. The **Rangers** fight with the ravenous pig beast on the roof of a building. The fight starts badly for our heroes as the odious creature devours their **Power Weapons**, so limitless is its hunger! **Rita** is jubilant because for the first time she has actually managed to give her enemies something to think about and it looks like her creature is about to triumph. Suddenly, with a powerful blow, the deformed swine causes a vortex which sucks our teenage heroes in and spits them out - MINUS their suits!

With this done, the pig, feeling extremely confident, waddles its way towards the school where it firstly terrorizes **Bulk** and **Skull**, before in one gulp, swallowing all the food left at the fair.

When the **Rangers** finally reach the fair, they're too late , nearly all of the food has all been eaten and **Pudgy Pig** has disappeared. **Trini** suddenly realises something. The disgusting monster hasn't even touched any of the food dishes containing spicy ingredients and deduces that it must be allergic to very hot or spicy foods!

At last the **Rangers** have a weapon with which to defeat the menace! All they have to do is mix chilli pepper and curry powder into some food and trick the filthy beast into eating it! Our fearless heroes morph back their **Ranger** suits and arrive at a canned food factory where they leave a trail of succulent titbits for pig.

Their adversary arrives and starts swallowing them without hesitatio Unluckily for the **Pudgy Pig** thou the **Rangers** have planted a real spicy morsel amongst the delicacies! The result is immediate, the baddie vomits everything that he had eaten, including the **Rangers**' weapons and wastes away before their eyes. The hog is now easy prey fo masked heroes who, weapons in hand, disintegrate it

Even though he tries to come up with a good excus **Finster** falls foul of his mistress's fury once again!

Back at the school, still exhausted after their fight, t five students discover that despite everything, the fai been a success and that the total for the construction been reached! The kids will have their new playgrour thanks to the amazing **Mighty Morph'n Power Rangers!**

EPISODE 7: BIG SISTERS

Trini and **Kim** have been told to look after **Maria**, extremely lively, hyperactive and unpredictable twelv year old girl for the day. But it isn't long before their charge has given them the slip, leaving our two hero anxious and concerned! They search, but can't find h anywhere! Nobody seems to have seen her and the girls decide to go to the gym where they ask **Jason Zack** for help. Suddenly, a group of kids come out o showers shrieking and trembling from the cold: some has turned off the hot water! A quick search of the b room reveals... **Maria**, their charge! Our friends ask why she is so disruptive? **Maria** replies that she was trying to get their attention! **Kim** explains that she an **Trini** will always be her friends whatever happens ar asks her just to be herself. The three youngsters, ha made up again decide to head off to the park for an improvised picnic.

In the meantime, the wicked **Rita**, decides to surro the **Power Rangers** with the evil force of the **Power**

Eggs, a barrier so impervious that not even **Zordon** will be able to help his pupils. **Goldar**, **Squatt** and **Baboo** make their way into the cave where the eggs are guarded in an attempt to steal them from their casket. But **Rita's** three shady henchmen fail - because according to the legend only the hand of an innocent may touch the magic container.

So **Rita Repulsa** turns to **Finster** to help her create a new monster for her grim plan of kidnapping **Maria** and forcing her to open the casket and steal the eggs. **Finster**'s new monster has the body of a giant chicken and is armed with a vicious pair of magical sharp shears.

While they picnic in the park, **Kim**, **Trini** and **Maria** are attacked and overwhelmed by the **Putties** who kidnap the little girl and vanish into the woods.

When the other **Rangers** arrive, the girls try to contact **Zordon** only to discover their transmitters and teleporters won't work due to some mysterious interference.

Repairing them would take too much time so **Billy** proposes the use of his latest invention, the **Superbeetle**, a souped-up car that can reach incredibly high speeds in a matter of seconds. Once aboard the unusual vehicle, the **Rangers** arrive at the command centre, where **Zordon** tells them the story of the **Power Eggs**, a tale as old as time, whose beginning goes back to the first battles between good and evil. From their teachers' story the defenders of the Earth learn that millions of years ago, a group of wizards, masters of morphing, enclosed a whole universe of incredible power inside the eggs. After that, the wizards, to ensure that the eggs did not fall into the wrong hands, entrusted them to the custody of the waters of the sea, and to further protect them from universal danger, decreed that only an infant of pure spirit could touch the container in which they were hidden.

So now the **Rangers** understand the reason behind **Maria**'s kidnapping. They swear to do everything in their power to prevent the **Power Eggs** from falling into **Rita**'s hands. Failure to do so would result in **Rita** becoming extremely powerful and invincible! With the **Superbeetle**, our heroes race to the grotto where **Maria** is being held prisoner, and quickly morph, before leaping into action against **Goldar**, **Squatt**, **Baboo** and the giant chicken. The **Power Rangers,** their skills honed by many such battles manage to overpower the monstrous allies of **Rita** by forming a human pyramid and attacking the monsters, before retrieving the **Power Eggs**.

Suddenly **Rita Repulsa** teleports onto the battlefield, much to the amazement of the **Rangers**, since **Rita** normally hides herself away on the moon, but so important are the eggs to her that **Rita** will do anything to win them back! She orders the terrible bird to hide **Maria**.

The child is taken to an abandoned farm where she is tied up with a rope by her kidnapper and left dangling from a great height.

Our invincible heroes call up their dinosaur inspired robots and, with the help of their personalised **Power Crystals**, morph their metal steeds into the mighty **Megazord** and race to rescue the little girl.

Rita threatens to drop Maria into a pit if the **Rangers** don't immediately hand over the **Power Eggs**, and although the decision is a difficult one our five teenage heroes refuse to give up the eggs and the monstrous chicken creature cuts the rope! **Maria** falls and just as she is about to hit the ground, is caught by the **Megazord**'s enormous hand.

The evil witch is furious, and magnifies the feathered monster to enormous size ready for battle.

With the remote control unit, **Billy** calls the **Superbeetle** and jets **Maria** to safety aboard the strange car, leaving the **Megazord** free to attack!

The chicken, using its shears to cut a tear in the space time continuum, which allows the feathered beast to teleport at will and to strike without mercy! It teleports onto the back of the **Megazord**, inflicting terrible damage. But **The Rangers** aren't about to give in that easily and call up the **Sword of Power**. With it they destroy the monstrously foul fowl, and of the **Power Eggs** deep into the oceans away from **Rita**, giving her yet another headache!

The **Mighty Morph'n Power Rangers** become the toast of TV stations around the world! With news programmes and chat shows talking about the unbeatable masked heroes and their heroic rescue. **Maria** has also become famous, thanks her new found friends from the TV screen. At last the world can thank those five teenage heroes for their bravery and deeds! Go! Go! Power Rangers!

BIKER MICE
FROM
MARS
LAST CHANCE
GARAGE
A NEW FORTNIGHTLY
FROM MARVEL!

LOOK OUT, HERE COME THE PUTTIES!

When Rita Repulsa needs a diversion to confuse the Power Rangers or catch them by surprise, she dispatches her foot soilders, the Putties as her first course of action. The galactic witch can, thanks to Finster, count on a never-ending supply of these mindless obedient soldiers. In fact all the onion-headed inventor, Finster, has to do is take a lump of clay, put it into a special mould, close it - and when he opens it he has a series of little human-like figures. These he puts into the Monster Machine, which after just a few seconds of cooking is enough to create the Putties.

These beings, although lacking a will of their own and are decidedly stupid, live exclusively to carry out the orders of their evil empress, without question and with unfailing loyalty.

They are grotesque grey skinned creatures with stony faces, marked with horribly insane grins. In fact every aspect of them is grey, from their gloves, boots and belts to their all in body suits. The only hint of variation, if you can call it that, is the two black bands which run across the chest.

The ***Putties***, are not only masters at setting traps and laying ambushes, but also have magical abilities which allow them to assume different shapes and guises so that they can fool their enemies (***The Power Rangers***) or catch them with their guard down: in the past we have seen them disguised as clowns or little old ladies. When they appear in their real guise, these strange clay soldiers are unable to speak and can only communicate by primitive and incomprehensible noises.

The ***Putties*** fight using the martial arts at which they are highly adept. In the past, ***Rita*** has also cutomised her mindless minions to render them even more frightful, changing their hands into swords, clubs or maces. But despite all this, the ***Rangers*** rarely break into a sweat making meatballs out of **Rita**'s henchmen, who vanish in a blinding flash when defeated and beaten.

COLOURTIME!

POWER RANGER'S NEWS

Welcome to the news, for those who still don't know - there's a big surprise for all lovers of the fantastic five (or rather six!). In fact, in the United States, following the incredible (and unexpected) success of the TV series, it has been decided to make a full-length motion movie starring everyone's favourite colourful teenage heroes. Although the only bad thing about the movie is having to wait months to see it! So hurry up, Saban, we're dying to see it!

Besides making **"Power Rangers - The Movie"**, Saban (the fortunate producers of the series) have recently finished making a new series of the **Mighty Morph'n Power Rangers**, which is currently airing on **SKY ONE**, and features Jason and company being joined by a brand new Power Ranger who wears a white costume. This new Ranger will be seen on **ITV** later on in the year. So be on the look out for the latest teenage super hero, the incredible **White Ranger!**

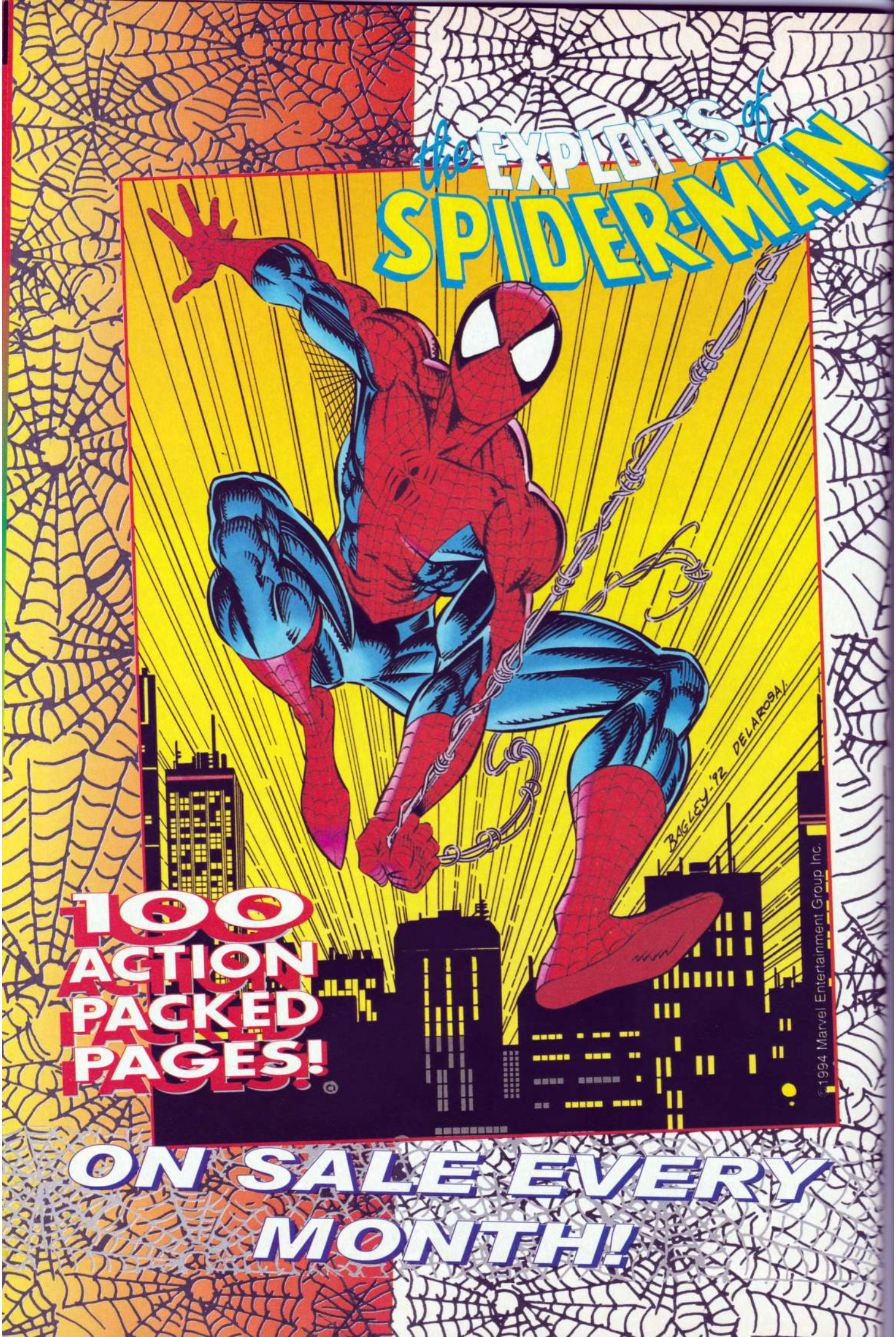
The fantastic and almost overnight success of the **Power Rangers** TV show has done much more than really started a real revolution! Anyone can see that just by looking at all the stuff produced so far with the Power Rangers Legend. You don't believe us? Well, besides the, by now, famous dolls and Dinozord robots, which are cult objects for kids of every age - there are now badges, figurines, games-books, notebooks, cases, rucksacks, bubblebath, costumes, watches and faithful reproductions of their weapons which have arrived in all the shops and newsstands in Italy. Not bad eh?

The success of the PRs has started a real revolution! Anyone can see that just by looking at all the stuff produced so far with the Power Rangers Legend.

In the short time that the Mighty Morph'n Power Rangers have been on our TV screens their success has become, well... legendary, spawning a huge industry, producing not only the motion picture, mentioned above, and the TV series but also the, by now, famous action figures, Dinozord robots, Megazords, which are cult objects for kids of every age. Then there's the Power Ranger Videos, badges, figurines, games-books, notebooks, cases, rucksacks, bubblebath, costumes, watches and faithful reproductions of their weapons which have arrived in all the shops and newsstands in Italy. Not bad eh?

BLUE RANGER

SABAN'S
POWER RANGERS
MARVEL COMICS

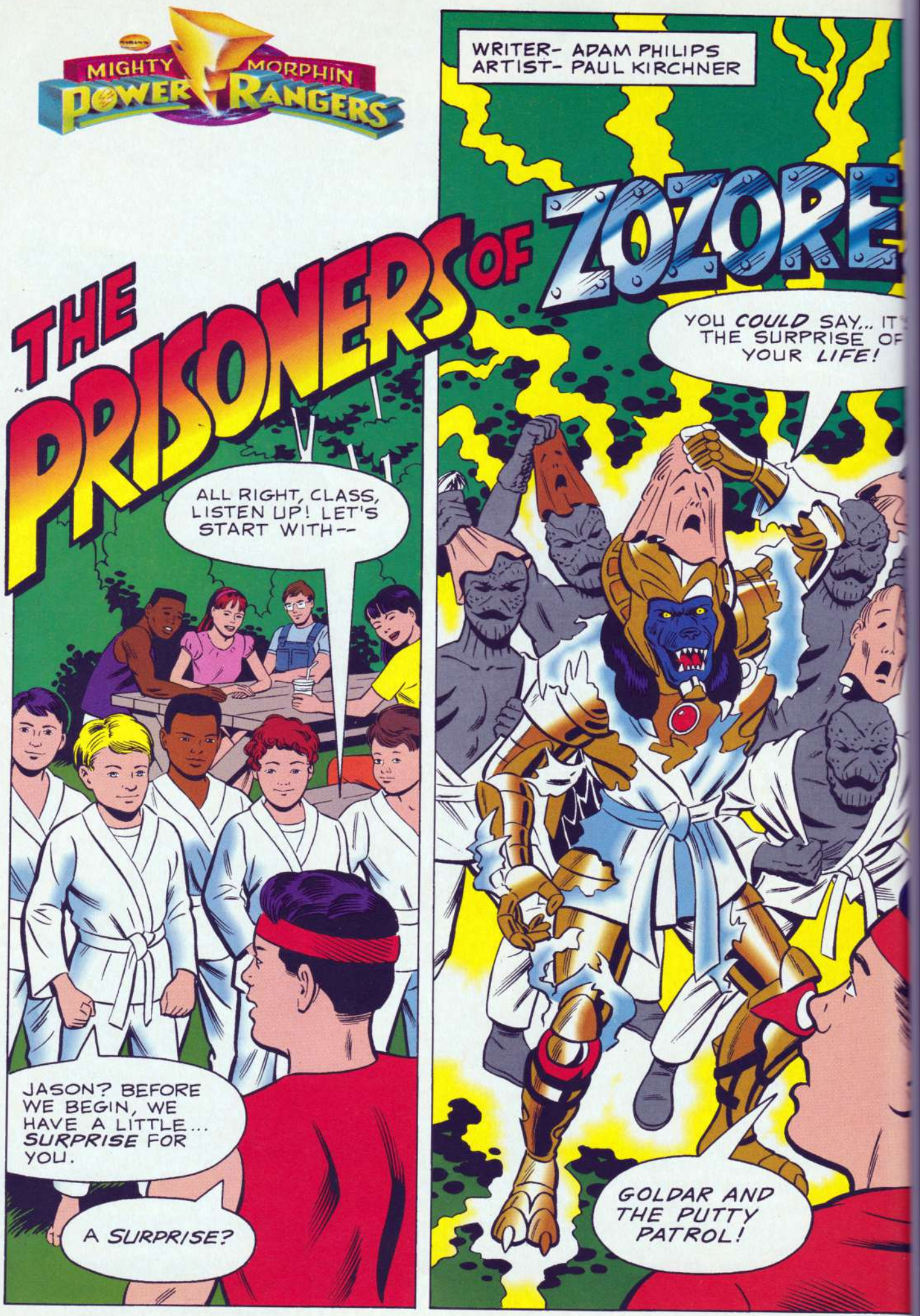

the EXPLOITS of SPIDER-MAN
BAGLEY-'92 DELAROSA
100 ACTION PACKED PAGES!
ON SALE EVERY MONTH!
©1994 Marvel Entertainment Group Inc.

This is the moment you've all been waiting for...the beginning of a whole new world of Power Rangers adventures! Prepare to have your mind blown, Power fans! Because for the first time ever you are about to read a Power Rangers comic strip created especially for you!

This cosmically charged mini epic features the far-out five and first appeared, simultaneously, in both Italy and America (no mean feat in the annals of the super-hero comic!), within the pages of a USA magazine dedicated entirely to the Rangers, just like ours! This dinosaur-powered drama was scintillatingly scripted by Adam Philips and dazzlingly drawn by Paul Kirchner.

So what the heck are we waiting for...get reading - and let us know what you think! And stay tuned to this space, - because incredible comic strip surprises are just around the corner for all you Power people out there!

Get it? Got it? Good!

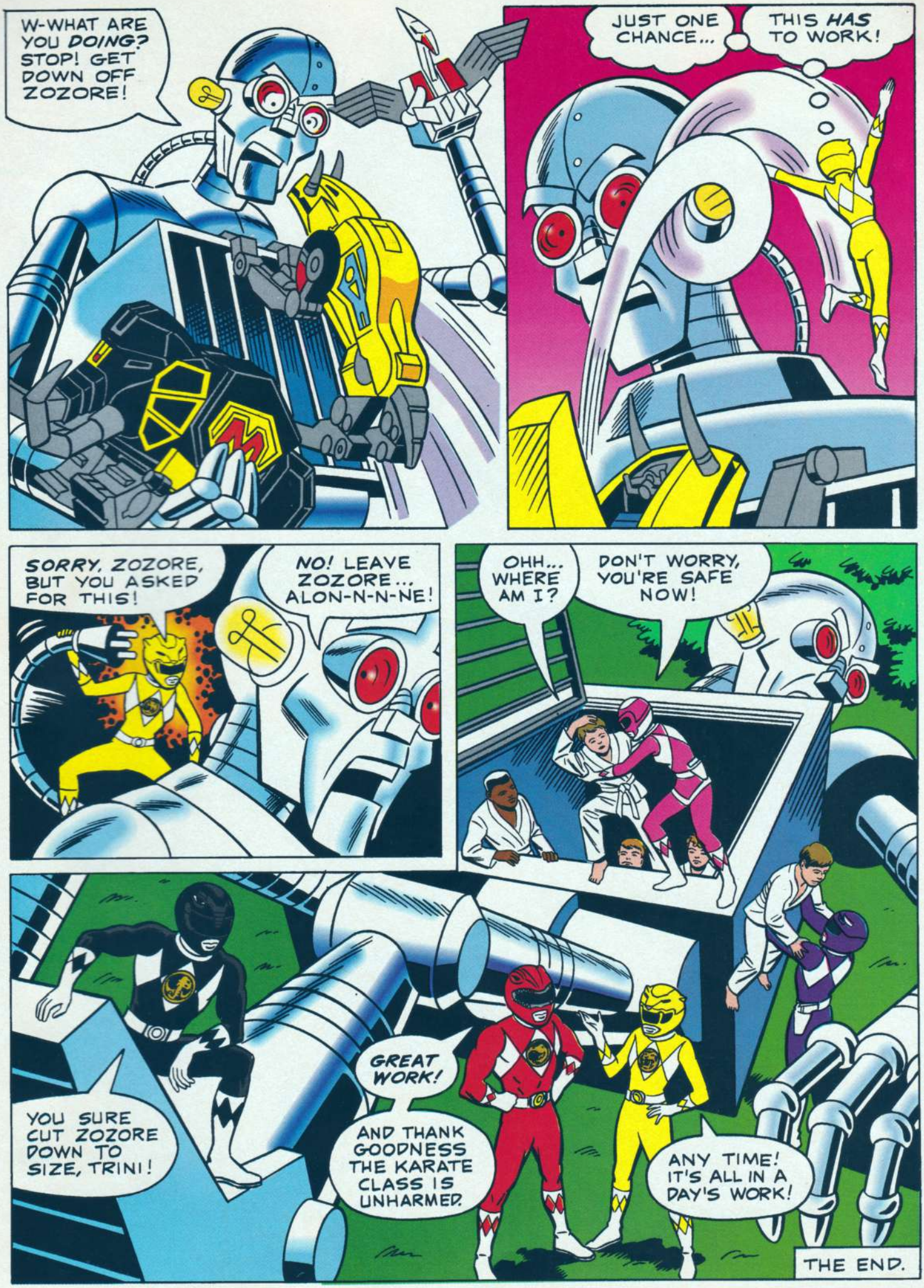

MIGHTY MORPHIN POWER RANGERS
WRITER- ADAM PHILIPS
ARTIST- PAUL KIRCHNER
THE PRISONERS OF ZOZORE
ALL RIGHT, CLASS, LISTEN UP! LET'S START WITH--
JASON? BEFORE WE BEGIN, WE HAVE A LITTLE... SURPRISE FOR YOU.
A SURPRISE?
YOU COULD SAY... IT'S THE SURPRISE OF YOUR LIFE!
GOLDAR AND THE PUTTY PATROL!

BUT WHAT ARE THEY DOING HERE?
MY EMPRESS, RITA REPULSA, HAS COMMANDED ME TO SOFTEN YOU POWER GEEKS UP FOR HER LATEST CREATURE!
THE ABSENCE OF JASON'S REAL CLASS IS QUITE PUZZLING.
WE'VE GOT TO GET GOLDAR TO TELL US WHERE THEY ARE!
OKAY, GOLDAR! YOU HEARD MY FRIEND! WHERE'S THE REAL KARATE CLASS?
YOU WANT YOUR PRECIOUS STUDENTS?
JUST CHECK OUTSIDE — YOU'LL FIND THEM — AND YOUR DOOM!
HE'S DISAPPEARING!

NO TIME TO WASTE! THOSE KIDS COULD BE IN DANGER!
RITA'S REALLY OUTDONE HERSELF THIS TIME!
BUT WHAT DID HE DO TO MY STUDENTS?
THEY ARE MERELY UNCONSCIOUS, YOU TEENAGED TWITS! IF YOU WANT THEM BACK, JUST MORPH INTO THE POWER RANGERS!
THAT IS, IF YOU'RE NOT AFRAID OF ZOZORE!
AMAZING! HE SEEMS TO BE SOME KIND OF HIGHLY SOPHISTICATED ROBOT!
NOT TO MENTION HIGHLY UGLY, TOO!
NO TIME TO CHAT! WE'VE GOT TO GET THOSE KIDS BACK!
IT'S MORPHIN TIME!

TYRANNOSAURUS!
SABRE - TOOTHED TIGER!
PTERODACTYL!
MASTODON!
TRICERATOPS!
LET'S GET HIM!
WHEN WE'RE DONE WITH ZOZORE, HE'S GONNA BE SO SORE!
FOOLS! YOU THINK YOU CAN BEAT ZOZORE SO EASILY?
OKAY, ZOZORE~
IT'S TIME FOR YOU TO GROW!
LOOK~HE'S GETTING EVEN BIGGER!
HEY, ZOZORE! WEREN'T YOU BIG ENOUGH ALREADY?
THERE'S ONLY ONE THING TO DO~ WE NEED DINOZORD POWER!
THEY'LL BE ABLE TO HANDLE ZOZORE!
LET'S DO IT!

SABRE-TOOTHED TIGER!
PTERODACTYL!
TRICERATOPS!
MASTODON!
TYRANNOSAURUS!
GO GO POWER RANGERS!
WE'RE READY TO ROLL!
HA, HA! EVEN THE MIGHT OF YOUR DINOZORDS IS NOTHING TO ZOZORE!
WE CAN'T FIRE OUR BLASTERS AT ZOZORE~ WE MIGHT HIT THE STUDENTS!
HE HAS TO HAVE A WEAK SPOT SOMEWHERE. WAIT~ WHAT'S THAT ON THE BACK OF HIS NECK?


W-WHAT ARE YOU *DOING*? STOP! GET DOWN OFF ZOZORE!
JUST ONE CHANCE...
THIS *HAS* TO WORK!
SORRY, ZOZORE, BUT YOU ASKED FOR THIS!
NO! LEAVE ZOZORE... ALON-N-N-NE!
OHH... WHERE AM I?
DON'T WORRY, YOU'RE SAFE NOW!
YOU SURE CUT ZOZORE DOWN TO SIZE, TRINI!
GREAT WORK!
AND THANK GOODNESS THE KARATE CLASS IS UNHARMED.
ANY TIME! IT'S ALL IN A DAY'S WORK!
THE END.

SABAN'S

POWER RANGERS

E
ORPH!

RITA REPULSA'S POSTBOX

What a headache! What a pain! As if all the defeats inflicted by the Rangers, all the humiliations I suffer, weren't enough. I, the much maligned Rita Repulsa, now find myself submerged under all your dreadfully sugary little letters! Arrgghh! If that wasn't bad enough, they keep sticking to my fingers!

Anyway, I suppose I ought to, even though I don't want to, thank you horrible lot out there for the 'sweet' little messages you've written and the cute little drawings you've sent in. It's proven really very difficult to choose the most interesting and unsickly letter, and though I may be the baddest, most vile interstellar witch of all times... I'm sorry I can't publish everything I receive. So if you've sent me a letter and it's not here, don't feel too bad, or I might have to send one of my creatures to EAT YOU UP! Ha ha ha. In any case I'll open this postbox page with a letter sent to me by a bunch of you nasty little children from the St. Claire Primary School in Croydon. There certainly were a lot of letters and drawings which I promise you I read, each and every one. Ha hah hah! (Look, Finster. A flying pig!) First I'd better answer a popular question that many of you have asked: "How old are you?" Well, I'll say straight away to **Robert Dakin, George Cowsill, Mary McCormack** and all the others who dared to ask me how old I am... How rude, didn't your parents ever tell you it's not polite to ask a lady her age, even if she is at least a few thousand years old.

Anne-Marie Postlethwaite asks why it is that I always treat my monsters so badly. Well, I treat them that way because they're idiotic, chicken-brained, knuckle headed, bumbling fools who, through their own great incompetence, always get me defeated by those heroic wimps in coloured pyjamas.

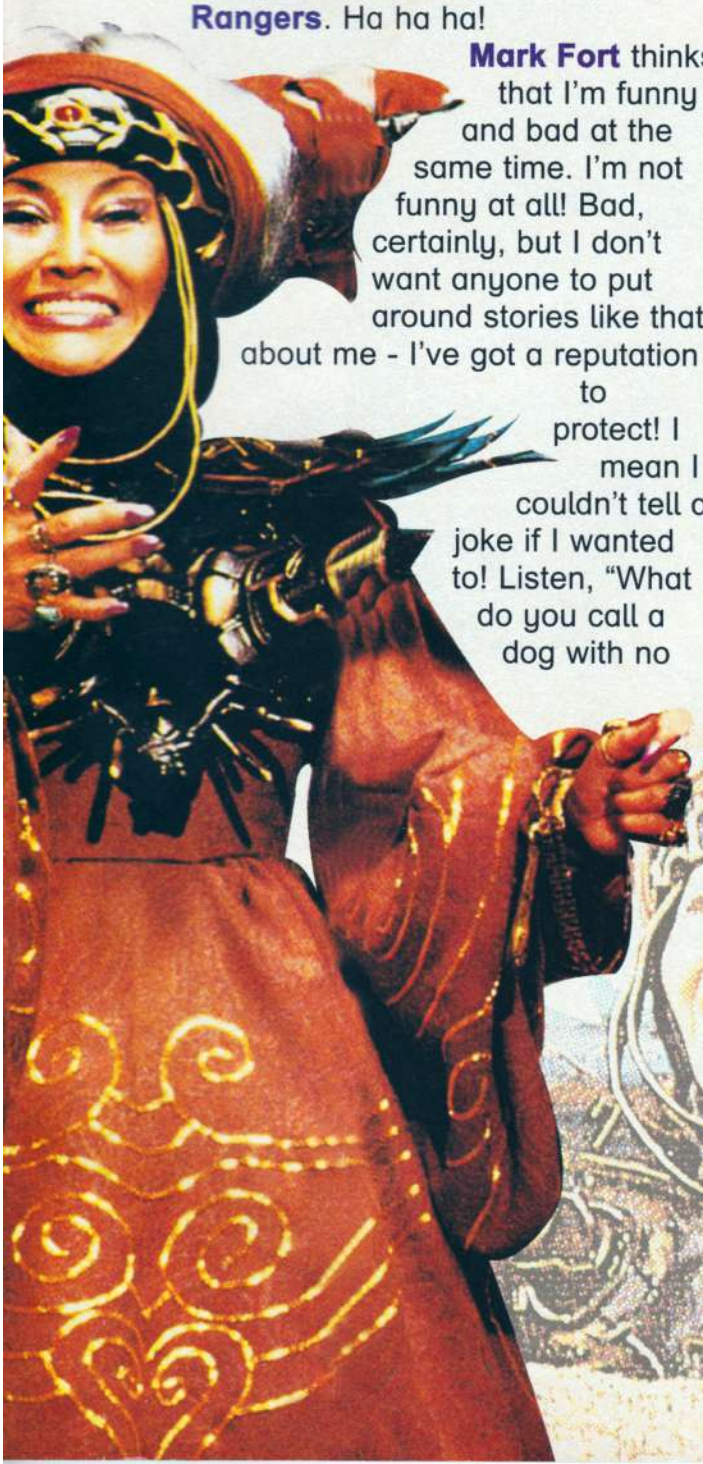
To **Simon Bellows, Phillis Pickles** and **Mathew Talbot** who ask me about forthcoming episodes and adventures, I can only say that the new episodes of the **"Power Rangers"** are being screened on **SKY ONE** every weekday morning on the **DJ Kat Show** at 8.00am, featuring lots of terrible new monsters created especially for the occasion and, of course, the introduction of the Green Ranger. While my first series is still being shown on **ITV** every Saturday morning at 8.55am on the **GMTV** show.

In reply to **Ralph Fawcett** who is interested to know how we make the monsters: it's easy! All you need is a lump of lunar clay, the inventive genius of someone like **Finster** to design them, a monster machine in which to bake your clay creations, a bit of interstellar magic, and last but not least.... lots and lots of wickedness! Ha hah ha!

Jessica Tandy says that she actually likes me, and

that she hopes that I'm only evil on the screen. Well, I'm sorry to disappoint you, my dear, but I'm even more nasty, evil and wicked off-screen!

Albert Short's sister insists on watching cartoons and depriving her sweet little brother of the great joy of watching me on the small screen. OK, listen up, girl: let **Albert** watch the **Power Rangers** or I'll see about getting **Goldar** to pay you a little visit, OK? **Albert** also says that it's a pity that I always lose, that he likes my traps and that he'd like to meet me in person. I'd like that too, my sweetie - I could use you as a hostage to trap the **Rangers**. Ha ha ha!



Mark Fort thinks that I'm funny and bad at the same time. I'm not funny at all! Bad, certainly, but I don't want anyone to put around stories like that about me - I've got a reputation to protect! I mean I couldn't tell a joke if I wanted to! Listen, "What do you call a dog with no ears?" "Pardon! Ha ha ha ha!" If the **Rangers** thought I was funny or ridiculous, they wouldn't be afraid of me and they'd become even more cocky than they are already.

"Have you starred in any other films?" **Elisa Russo** asks. My dear! I do not act and never have acted in my life nor in any films for that matter! What you see on TV is a fly-on-the-wall-documentary of me exactly as I am in real life and that's it! Actually, when I was younger I would have liked to have done a bit of acting but when I tried getting a part, theatre, TV and cinema hadn't been invented! What a pity!

Now **Paul Batty**, are you listening? It is utterly impossible for me to change the programme times of the **Power Rangers** because that's **SKY ONE**'s job! My job is to crush those teenage terrors once and for all, and enslave the universe! I'm sure though that, seeing as the programme is so successful, sooner or later it'll be repeated at some other time of day.

Danny Flinger is curious to know why I want to destroy the world and why my men always lose. Well, sugarpuff - a lady has to pass the time somehow - everyone has hobbies: there are those who play cards, those who watch TV, those who go to the cinema and ... those who want to conquer the Earth! I'm afraid you're quite right about my men though - but I haven't been able to find better staff; **Zordon** (may the demons take him!) has been luckier than me. What am I supposed to do about it?

Well, victims... that's it for this month too. I'll be back with you next month, in the hope that I get less drawings of the **Rangers** and more of me! Also send me more ideas for new monsters, Finster's running on empty! While I'm waiting, it's back to the **Repulsascope**, I really want to see what's going on in **Angel Grove** - I wouldn't want those masked misfits to think up something I didn't know about! See you later, you idiots! Ha ha ha ha!

Yours, Rita.

Billy can't play with his pals today.
He's got a whole baseball league to sort out.

LITTLE BIG LEAGUE

PG

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